

THANK YOU FOR SUPPORTING THE PHELPS LIBRARY STEAM INITIATIVE!

ALL SPONSOR LOGOS WILL APPEAR ON THE FLX MAKER FEST MARKETING (WEBSITE, SOCIAL MEDIA, SIGNAGE, AND THROUGHOUT THE EXHIBIT SPACE.) PLEASE EMAIL COMPANY LOGO TO PCMLDIRECTOR@GMAIL.COM.

CHECKS MAY BE MAILED TO:
PHELPS LIBRARY
8 BANTA ST, SUITE 200
PHELPS NY 14532

FOR MORE INFORMATION,
PLEASE CONTACT:
DAN BISH,
EXECUTIVE DIRECTOR
AT 315.548.3120
DBISH@PLS-NET.ORG



Supporting the Phelps Library STEAM Initiative is collaborative way to:

- Build strong, cross-sector alliances with businesses, organizations and educators in the community and throughout the region
- Provide awareness and education to the community about STEM and technical skills jobs
- Engage youth in pursuing STEM, technical and manufacturing careers
- Advocate for workforce development opportunities in technical fields, especially with certificate programs, apprenticeships, and personal and professional skills training

PHELPS LIBRARY STEAM INITIATIVE

FLX MAKER FEST

Supporting the Phelps Library's FLX Maker Fest will:

- Help to provide awareness and education to the community about your company and what you do
- Showcase your company as an innovative leader and role model throughout the community
- Help to attract and build a diverse and inclusive workforce
- Build strong alliances with external organizations
- Help you better understand your customers and respond to their changing needs

FLX MAKER FEST SPONSORSHIP



Supporting the Phelps Library STEAM Scholarship will:

- Empower our future workforce to pursue certification or education in a STEM or technical field
- Promote and advocate for alternate pathways other than 4 year degrees, particularly in Career and Technical Education (CTE)
- Connect potential applicants to technical schools, apprenticeships, and opportunities for certification
- Connect job seekers with technical skills to potential employers

STEAM SCHOLARSHIP



Supporting Skills Education at the Phelps Library will fund:

- the STEM Explorers, which teaches technical skills to 8-12 year olds
- K-12 teacher training in STEM & technologies
- STEAM Camps for youth throughout our region
- the development of a STEAM and technical skills curriculum
- technologies for the STEAM Lab Makerspace

SKILLS EDUCATION

COMPANY NAME

CONTACT

ADDRESS

PHONE NUMBER

EMAIL

WEBSITE

AREA OF INTEREST

SPONSORSHIP AMOUNT

